

NECRONS

C'TAN SHARD OF THE DECEIVER

M8"

T11

SV3+

W16

LD6+

OC4

RW4+

330 PTS

Base 40mm



Deadly Demise D6

Deep Strike

Feel No Pain 5+

Reanimation Protocols

Stealth

1KOMMANDO

2BEWEGUNG

Grand Illusion
If your army includes this model, after both players have deployed their armies, select up to three NECRONS units from your army and redeploy them. When doing so, any of those units can be placed in Strategic Reserves, regardless of how many units are already in Strategic Reserves.

3BESCHUSS

Cosmic insanity **ANTI-CHARACTER 4+**

DEVASTATING WOUNDS

PRECISION

R	A	BS	S	AP	D
18"	6	2+	6	-2	2
VERWUNDET					
2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+	

4ANGRIFF

5NAHKAMPF

Golden fists

R	A	WS	S	AP	D
Melee	8	2+	10	-3	3
VERWUNDET					
2+ T1-5	3+ T6-9	4+ T10	5+ T11-19	6+ T20+	

VERTEIDIGUNG

Distortion Fields (Aura)
While an enemy unit is within 6" of this unit, it is unravelling. While an enemy unit is unravelling, each time an attack targets that unit, improve the Armour Penetration characteristic of that attack by 1.
At the start of each phase, for each Necrons Monster unit from your army, that unit can suffer 3 mortal wounds. If it does, until the end of the phase, the range of that unit's Distortion Fields Aura ability is increased to 9".

IMMER / EINMALIG

Enslaved Star God
This model cannot be your WARLORD.
Lord of Deceit (Aura)
Each time your opponent targets a unit from their army with a Stratagem, if that unit is within 12" of this model, increase the cost of that use of that Stratagem by 1CP.
Necrodermis
Each time an attack is allocated to this model, subtract 1 from the Damage characteristic of that attack.

GEGEN DIESE EINHEIT
W11 · RW 3+ · 4++ · 16 LP je Modell
WIRD VERWUNDET MIT

2+ S22+	3+ S12-21	4+ S11	5+ S6-10	6+ S1-5
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RETTUNGSWURF JE DS

DS 0 3+	DS -1 4+	DS -2 4++	DS -3 4++	DS -4 4++
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Feel No Pain 5+ gegen jeden verlorenen LP

REGELN & KEYWORDS KURZ
Deadly Demise D6 This ability always takes the form Deadly Demise X.
Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...
Feel No Pain 5+ This ability always takes the form Feel No Pain X+.
Reanimation Protocols If your Army Faction is NECRONS, at the end of your Command phase, each friendly unit with this ability that is on the battlefield activates its Reanimation Protocols: -...
Stealth If every model in a unit has this ability, each time a ranged attack targets that unit, that unit has the benefit of cover against that attack (13.08).
ANTI This ability always takes the form [ANTI-X Y+].
DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...
PRECISION While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

AUFSTELLUNG
1x C'tan Shard of the Deceiver
Ausrüstung: Cosmic insanity, Golden fists